



## RANGE PROFICIENCY RECORD: SHOTGUN

Name: \_\_\_\_\_ Agency: \_\_\_\_\_

Weapon make: \_\_\_\_\_ Model: \_\_\_\_\_ Serial #: \_\_\_\_\_

Hits in the preferred area (**PA**) count as a plus one (+1).

Hits in the non-preferred area (**NPA**), but inside of the silhouette area are a zero (0).

Rounds not fired (**NF**) are a zero (0)

Hits outside of the target outline (**MISS**), off of the target (**MISS**), fired over the time limit (**OT**) and extra rounds fired (**ERF**) are a minus 1 (-1)

Stage 1 PA: \_\_\_\_\_ NPA: \_\_\_\_\_ NF: \_\_\_\_\_ MISS: \_\_\_\_\_ OT: \_\_\_\_\_ ERF: \_\_\_\_\_

Stage 2 PA: \_\_\_\_\_ NPA: \_\_\_\_\_ NF: \_\_\_\_\_ MISS: \_\_\_\_\_ OT: \_\_\_\_\_ ERF: \_\_\_\_\_

Stage 3 PA: \_\_\_\_\_ NPA: \_\_\_\_\_ NF: \_\_\_\_\_ MISS: \_\_\_\_\_ OT: \_\_\_\_\_ ERF: \_\_\_\_\_

Optional slug qualification stage

Stage 4 PA: \_\_\_\_\_ NPA: \_\_\_\_\_ NF: \_\_\_\_\_ MISS: \_\_\_\_\_ OT: \_\_\_\_\_ ERF: \_\_\_\_\_

Total: \_\_\_\_\_ PASSING SCORE – 100% HITS

Date tested: \_\_\_\_\_ Passed: \_\_\_\_\_ Failed: \_\_\_\_\_

Tested by: \_\_\_\_\_ REQ#: \_\_\_\_\_ Exp: \_\_\_\_\_

OHIO PEACE OFFICER TRAINING ACADEMY



# Course of Fire Quick Reference

<b>LOADING</b>	Place weapon in Condition 3 and Load 4 rounds of buckshot
<b>Stage 1</b>  Distance: 10 ft. Time: 4 sec. Rounds: 2	<b>Action:</b> From Condition on 3. On signal, present and fire 2 rounds into the preferred area  <b>After Action:</b> Upon Completion, breathe, take a flanking step, scan 360°, place the safety on, and remain in Condition 2. The weapon remains loaded with 2 rounds of buckshot.  <b>Range Officer :</b> Score stage as necessary
<b>Stage 2</b>  Distance: 20 ft. Time: 3 sec. Rounds: 2	<b>Action:</b> From Condition 2, signal present and fire 2 rounds into the preferred area.  <b>After Action:</b> Upon completion, breathe, take a flanking step, and scan 360°. Load the shotgun with 4 rounds of buckshot. <ul style="list-style-type: none"> <li>○ Combat load 1 buckshot round directly into the ejection port and close the action</li> <li>○ Thumb 3 more buckshot rounds into the magazine tube.</li> <li>○ The weapon remains in Condition 2, loaded with 4 rounds going into stage 3.</li> </ul> <b>Range Officer:</b> Score stage as necessary
<b>Stage 3</b>  Distance: 30 ft. Time: 3 sec. Rounds: 2	<b>Action:</b> From Condition 2. On signal, present and fire 2 rounds into the preferred area  <b>After Action:</b> Upon completion, breathe, take a flanking step, scan 360°, place the safety on, and remain in condition 2. The weapon remains loaded with 2 rounds of buckshot.  <b>Range Officer:</b> Score stage as necessary.
<b>Stage 4</b>  Distance: 50 ft. Time: 20 sec. Rounds 2 slugs	<b>Action:</b> From Condition 2. On signal, perform a select load procedure and load and chamber a rifled slug. Thumb an additional slug round into the magazine tube and engage the preferred area with 2 slug rounds.  <b>After Action:</b> Upon completion, breathe, take a flanking step, scan 360°, place the safety on and remain in Condition 2.  <b>Range Officer:</b> Score stage as necessary
<b>Unloading</b>	Complete proper unloading and clearing for both pistol and shotgun.